

GAME SHOW

Name that genre!!

Materials

- Buzzers
- Questions

How to play

- Each player is given a buzzer
- The 'host' will call out a question
- If a player knows the answer they must press their buzzer
- First player to buzz can answer
- If they get the answer incorrect the other players have a second chance to buzz and answer
- First player to 10 wins

Links to Australian Curriculum – Foundation Year

Literacy – Interpreting, analysing and evaluating

Identify characteristic features used in imaginative, informative and persuasive texts to meet the purpose of the text (ACELY1690)

Key Learning Objectives

Students will be able to:

- Identify characteristic features of different text types
- Describe how information is presented in different text types

Questions for host

Q) Name the three structural components of a narrative

A) Orientation, complication and resolution

Q) What is the aim of a persuasive text?

A) To persuade the readers point of view

Q) What text type would a historical recount be placed in?

A) Informative

Q) What text type contains a compilation?

A) A narrative or imaginative text

Q) What are headlines used for?

A) To indicate the nature of the text below

Q) What text type would use facts and statistics?

A) Persuasive and Informative

Q) Name the three structural components of a persuasive text

A) Introduction, development of argument (body) and conclusion

Q) What is the primary purpose of an informative text?

A) To provide information

Q) What text type would a debate be placed in?

A) Persuasive